Technological Development

GROUP 4 Jiamian Wang, Jun Liang



| PRE CONSUMER WASTE | POST CONSUMER WASTE |
|--|--|
| Wastes are generated in every prof garment production, and thous of tonnes of fabric are wasted bet garments reach the consumer (EA 2019). Cutting is the process that generates the majority of pre-con waste, of which up to 15% official could be wasted (AATCC, 2019; B 2019). The application of digital technology, e.g. computer pattern making, has reduced pre-consum waste to a large extent (EIShisharial, 2022). | ands garments are purchased each year, and this is expected to rise to 93 million tonnes by 2030 and 160 million tonnes by 2050 (BBC, 2020). The main source of waste is clothing consumers discard, which often ends up in landfills, by 2050, it is estimated that more than 150 million tonnes of clothing would be dumped into landfills (Figure 2.13)(BBC, 2020). The |
| | model and cheap textile products with a short life span have led to an increase in the quantity of post- consumer textiles causing worse |







3.2 Opportunities and Challenges

Quality is still the first priority when buying fashion items, and the existing recycling process damages and shortens the length of fibers, resulting in lower material performance (EAC, 2019). Currently, there are only 1% of recycled clothes are turned back into new garments (BBC, 2023).

Heterogeneity of waste textiles

The waste material has different histories for each fabric, presence of dyes, finishes, and other chemicals. As a result, full recycling of the waste material is challenging and requires significant effort, as additional steps need to be taken to process the material properly (AFRI, 2022).

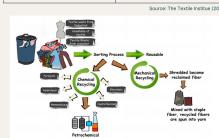
The supply of recycled materials is very limited, for example, only 2% of feedstock is recycled from other industries and less than 1% is textile-to-textile recycling (EMF,

The existing infrastructure in the fashion industry is dedicated to the linear model, and parts of the circular fashion value chain have not been scaled up, such as the sorting and cleaning involved in recycling, repair, and rental, which makes it difficult to reduce costs (EMF, 2021; Mckinsey, 2023).

Difficulty in quantifying sustainability of circular fashion Some circular models, such as rental and resale, cannot be decoupled from production and resource use, and it is difficult to track the footprint of products in post-consumer stage (Stål and Corvellec, 2018; EMF, 2021).

process of materials being shredded or pulled apart into small fractions or fibers called shoddy or mungo (DEFRA, 2006). Current recycling technologies could be

| Mechanical | Thermo-mechanical |
|---|---|
| Make use of physical forces such as | Make use of combination of pressure a |
| cutting and grinding to convert textiles into | heat to melt synthetic textiles and recov- |
| usable fibres Commercially proven, Low energy and | polymers. Less quality degradation than mechanic |
| Cost-efficient Challenge: quality degradation of recycled | recycling technologies, Low in energy |
| fibres with a fibre-length reduction of up to | usage and can be used on non-textile Limitation: Can not be used on natural |
| 30-40% | fibres |
| Chemical | Thermal-chemical |
| Involves multiple distinct technologies, | Make use of gasification to produce |
| which use chemical processes to break | syngas through the partial oxidation |
| down fibres to the polymer or monomer | reaction of polymers |



Suggestions

and

Limitations

2.2 Sustainable **Materials and New**

Forms of Fashion



4.1 Waste Recycle

Potential Direction of Technical

Application and Development

accurate method for all wastes

social perspective, as it can cause inequity in NFT consumption (Forbes, 2022).
Additionally, the environmental impact of Web3 technologies, which are highly energyconsuming, should be assessed further (Marro and Donno, 2022; Giungato et al, 2017).

4.1.1 Sorting and identification: develop a cheaper and more

Due to the complex material composition of waste, identifying and sorting it in order to allow more materials to be accurately recycled is a problem that technology needs to address. In addition to traditional physicochemical techniques such as thermogravimetric analysis and infrared spectrometer techniques, identification methods based on digital technologies such as Al and ML(Machine Learning) currently have advantages in terms of accuracy and cost for some materials but are not yet applicable to all materials (Damayanti, 2021). The widespread use of LoT and blockchain technology is expected to identify and sort waste in a retrospective manner, but both will take longer to become widespread (Luscuere, 2017; Damayanti, 2021).

4.1.2 Cost and production volume: develop a more efficient way Existing mechanical or chemical recovery methods have shortcomings in terms of volume and cost, due to factors such as complex processes and energy consumption, therefore recycling technology needs to seek breakthroughs in process optimization and reduction of resource consumption (Wener and Carmalt, 2006; Damayanti, 2021).

Consumer research shows that quality is still the most important element of clothing (Mintel, 2019). Existing recycling technologies damage the fibers and thus affect the fabric quality, especially natural fibers (EAC, 2019). To ensure the quality of clothing made

2.3 Circular **Business Model** THREE THEMES OF SUSTAINABLE FASHION

4.2 Sustainable

Product Design in

terms of Circularity

Market & Consumer

Introduction

Sustainability in fashion can be analyzed from three interrelated perspectives: economic, social, and environmental, each comprising different subfactors (Elkinigton, 2008). Currently, fashion scholars and practitioners are not only concerned with economic performance, but social and environmental aspects are also receiving more attention than ever before in the past decade (Mckinsey, 2022 Mukendi et al, 2020). While sustainable fashion (SF) has become a major area of academic research and business practice, it still lacks a clear-cut definition (Henninger, 2016). In this paper, SF is defined as all movements aimed at making fashion-related subjects more sustainable, including but not limited to waste reduction, animal welfare, and human rights, etc (Mukendi et al, 2020).



2.1 Waste

THREE THEMES
FOR SUSTAINABLE FASHION

The theme of waste in sustainable fashion has been highlighted a serious issue in various sustainable fashion theories, thus warranting considerable attention in this



Overview of Current Landscape

TECHNICAL APPROACH FOR SUSTAINABLE FASHION

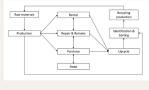


and Challenges

Sustainable Material Sourcing

Customer Engagement Circular business models such as upcycle and repai

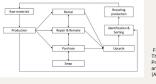
Traditional linear fashion model has become more efficient and sustainable after digital transformation (Mckinsey, 2022). More digital technologies should be applied to circular fashion to improve automation and operational efficiency, but the upfront investment ma be massive. The application of digital technologies is crucial for the success of circular fashion and needs to be paid more attention to. Figure 4.3.1 shows the network of the traceable and accountable circular fashion system digitalized by LoT and Blockchain.



4.3 Accountability and Efficiency of Circular Fashion

Material Passport and Product Passport based on blockchain or RFID are already being used in the linear model (Luscuere, 2017; Francisco and Swanson, 2018; Queiroz et al, 2019; Mckinsey, 2022). They can also be applied to circular fashion to improve traceability and to better assess the environmental footprint and commercial performance of a single product as well as the whole circular system through information like the number of owners or hirers before recycling (Haupt et al, 2017; Wange et al, 2020; Upadhaya et al, 2021). Besides, Product passports can be used for identification and sorting during the processes of resale, repair, and recycle, resulting in the improvement of efficiency and monitoring of textile-to-textile recycling (EMF, 2017). However, fashion brands have not opened access to product passports, thus industry-wide regulations should be made, in terms of resale, the obvious benefits are lower identification costs and increased

Overall Digitalization is a must



References

The overgrowth of the fashion industry in the past decades, dominated by a linear model, has led to many problems, making sustainable fashion a focus of both industry and academic attention. Sustainable fashion is a macro and multi-faceted subject, with technology being one of the key drivers in many of the approaches and practices towards sustainable fashion. This report discusses the current landscape and future of technology in sustainable fashion around a number of interrelated and inclusive themes. It is also worth noting that other drivers and players within and outside the fashion industry simultaneously influence the development and application of technology during the fulfilment of sustainable fashion.

Sustainability

Circular Business

Recycle

Technology Project | Group 4 | Jiamian Wang, Jun Liang

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DEVELOPMENT OF SUSTAINABLE FASHION

The overgrowth of the fashion industry in the past decades, dominated by a linear model, has led to many problems, making sustainable fashion a focus of both industry and academic attention. Sustainable fashion is a macro and multi-faceted subject, with technology being one of the key drivers in many of the approaches and practices towards sustainable fashion. This report discusses the current landscape and future of technology in sustainable fashion around a number of interrelated and inclusive themes. Due to limitation of themes and descriptive research, some of findings lack quantitative evidence and therefore the impact of technology on sustainable fashion may be deviated or omitted in some degree. It is also worth noting that other drivers and players within and outside the fashion industry imultaneously influence the development and application of technology during the fulfilment of sustainable fashion

> **EXECUTIVE SUMMARY**

Process Model

TARGET MAIN THEMES

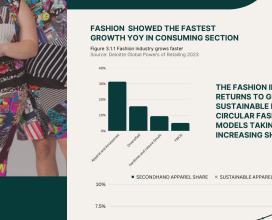
OVERVIEW OF CURRENT LANDSCAPE

OPPORTUNITIES AND CHALLENGES

DEFINE MACRO TOPIC

CONSUMER AND MARKET

DIRECTIONS AND LIMITATIONS



3.1 Market and

Consumer Analysis

